

TITLE: Video Game System with LCD Controllers

ABSTRACT

A video game system that includes a console and hand-held controllers with LCD screens. Each game operates in a simulated world populated with animated characters and static objects which are displayed on a TV screen, and are also displayed on the LCD screens of the hand-held controllers. While one part of the simulated world is displayed on the TV screen, different parts of the simulated world may appear on the LCD screens in a natural pictorial setting. Alternatively, some of the pictures displayed on LCD screens and TV screens may represent the same part of the simulated world at different times, or the same part at the same time. Pictures displayed on an LCD screen may appear concurrently or later on the TV screen. Objects and characters can be selected, moved, constructed, changed, or deleted by a player without revealing to other players these objects of interest or their disposition. This video game system will provide a new game experience in which hand-held controllers do more than just control a console game, and also do more than just a standalone hand-held game.